

Anchors and Juniors Programme

The Aim:

To equip leaders with knowledge of the programme resources and awards schemes for Anchors and Juniors.

Timing:

2 hours training time. You might want to include a short break at an appropriate time.

Learning Outcomes:

At the end of this training session participants will have:

- ❑ Explored the contents and layout of the programme packs
- ❑ Identified ways to plan a programme using the various ideas
- ❑ Understood how to integrate the awards schemes into their section programmes.

Group Size:

This short module is appropriate for large or small audiences. You may wish to have enough trainers to run two sessions, one for those working with Anchor Boys and another for those working with Juniors. If it is run together, exercises two and three should be split into two, one for Anchors and the other for Juniors.

Resources:

- ❑ Flip chart
- ❑ Pens
- ❑ Copies of the Anchor and Junior programme packs
- ❑ PowerPoint presentation “Anchor and Junior Programme Packs”
Or alternatively the OHP foils available from HQ
- ❑ FAQ crib sheet
- ❑ Programme planning sheets
- ❑ The relevant craft materials or games equipment for the practical session
- ❑ Copies of the support material including leaders record cards, wall charts, stickers, certificates, Anchor and Junior award badges.

Anchors and Juniors Programme

Welcome and introductions (5 mins)

An important part of the YLT course is the modules for the section programmes. Show the learning outcomes (either on OHP or written onto a flip chart).

Exercise 1: “What’s in it?” (30 mins)

Explain that you are going to show some slides outlining the content of the Anchor and Junior programme packs, and that after the presentation, they will have an opportunity to flick through the packs and to look at some of the support resources.

Show PowerPoint presentation (15 mins)

NOTE: It is possible to show this as a set of OHP foils if you do not have access to a PC and a data projector.

After the slide show, issue the packs, one per group, and allow participants a few minutes to find their way round the contents. Alternatively use samples photocopied from packs.

Encourage a question and answer session, and use your FAQ crib sheets. These can be used as handouts

Exercise 2 “How do I use it?” (30 mins)

Explain to the group that we are going to have a go at planning a balanced programme over a 5 week period using the ideas in the programme packs.

Issue the programme planning sheets, and make sure everyone has access to a programme pack.

Note to trainers!

If you are running one session for Anchor Boy and Juniors you may wish to split the group into two for this exercise. If people work in both sections, let them choose which group they work in.

In groups of three get the participants to plan a 5 week programme for either Autumn, Winter, Spring or Summer. Make sure all seasons are covered.

As you set the task, ask the participants to remember the following points:

- Try and make sure as many of the 5 activity zones are represented on each evening (Body, Mind, Spirit, Creativity and Community)
- A balanced programme may have a single focus one week, but bring in a wider mix of activities over the 5 week period
- Plan for any seasonal festivals
- Share with the other members of the group their own ideas that are not in the programme packs.
- Be prepared to say the reasons for your choices of activities in the feedback.

Anchors and Juniors Programme

Allow 15 minutes for the exercise and then ask each group to briefly feedback their programme plans, while the trainer jots the main ideas onto a flipchart.

There is only 15 minutes to feedback, so don't get into too much detail, but try and lift good ideas or new ideas from the feedback so people can take some good ideas back to their companies.

Thank the group and move on to the next exercise.

Exercise 3: "Lets have a go then!" (30 mins)

The trainers will already have chosen some crafts, games, quizzes or drama activities from the packs and photocopied the sheets from the packs. You should also have any craft materials or games equipment ready.

Get people into groups of between 5 and 10 (depending on the size of your audience) and set them off on a circuit of activities. For example, have a craft table, games area and quiz/drama area marked off, with enough trainers to supervise each activity.

Give 10 minutes for each activity and then signal the end of the time period and move them round to the next activity. (This is a realistic time limit for some Anchors and Juniors to spend on a game or a craft – including time for explanation of rules etc!)

At the end of 30 minutes, everyone should have tried 3 activities. Give 5 or 10 minutes for any feedback or comments, thank the group and move on to the final exercise.

Round-up (15 mins)

Take the last 15 minutes to take overall feedback on the training session, making sure you have the learning outcomes displayed. Ask the group if they feel the outcomes have been met. (There is no formal evaluation for this event.)

Ask if there are any final thoughts or questions. Tell the group that you can feedback to HQ any comments or questions you are unable to answer. Make notes of any feedback, and remember to pass on to BBHQ!

Thank the group for their participation and wish them well with their Company work.

Anchor and Junior Programme Packs

RESOURCES

Learning outcomes

FAQ crib sheets

Programme planning sheets

Learning outcomes

At the end of this training session participants will have:

- **Explored the contents and layout of the programme packs**

- **Identified ways to plan a programme using the activities**

- **Understood how to integrate the awards schemes into the section programmes**

FAQ crib sheet

Trainers can use these frequently asked questions and answers at the sessions. Most other questions are answered in the packs. You could issue this as a handout.

Anchors questions

Q: Is there a syllabus for the Anchor Activity scheme?

A: There are some suggested activities under the 5 headings, and the scheme is flexible so the leaders can determine what suits your section and your boys.

Q: How many badges are there for Anchors?

A: There are three badges, with the requirements as follows:

- | | |
|--|---|
| <ul style="list-style-type: none"> <input type="checkbox"/> Green Badge:
Age 5/6 <input type="checkbox"/> Red Badge:
Age 6/7 <input type="checkbox"/> Blue Badge:
Age 7/8 | <p>12 activities, two from each of the five headings and two extra ones chosen by the boy or staff</p> <p>18 activities, three from each of the five headings and three extra ones chosen by the boy or staff</p> <p>8 activities, three from each of the five headings and three extra ones chosen by the boy or staff</p> |
|--|---|

The activity badges are enameled metal with pin on fastenings and safety clips. A boy will wear his highest Anchor Activity badge up into Juniors, and then into the Company section along with his highest Junior Award badge.

Q: How are the awards assessed?

A: There are no set levels of attainment for the awards and no external controls are to be applied by battalions. The level of achievement will vary for each individual boy according to his ability and age.

Q: When can the certificates be used?

A: There are two types of certificates. An 'open' certificate which can be used as required i.e. for good attendance, taking part in particular events, for the 'best' team, for good behaviour etc. There is also a promotion certificate to mark a boy's service in the Anchor Boys. This can be presented prior to moving to the Junior Section. The certificates are optional.

Q: Why are there only 12 topics for the first badge?

A: The activity scheme fits into your section's programme. The philosophy is to be activity-led rather than awards-driven.

Q: When can the stickers and wall charts be used?

A: Stickers can be awarded when individual activity topics have been completed. The stickers are optional. There is also a smaller A4 size wall chat for boys, but without the stickers.

Q: If the activity scheme is over 3 years, what happens to late joiners?

A: This is up to companies to decide. However, the scheme is not progressive in difficulty so ideally the newcomer would join in with his peer group on the badge currently being worked towards.

Q: I only work with 6 to 8 year olds; can my boys only achieve 2 badges?

A: Remember, at this age the focus is on fun, not awards. The activity scheme recognizes participation and attendance. It should be possible to achieve the 48 activities over 24 months, and thereby gain 3 badges in 2 years. However, leaders should always work at the pace of the boys, not rush them through in order to gain badges.

FAQ crib sheet

Trainers can use these frequently asked questions and answers at the session. Most other questions are answered in the packs.

Juniors questions

Q: Is there a syllabus for the award scheme?

A: There are some suggested activities under the 5 headings and the scheme is flexible so the leader can determine what suits your section and boys.

Q: How many badges does the Junior Award scheme have?

A: There are four badges, Junior Target, and Bronze, Silver and Gold. These are metal enameled badges with a pin on fastening and safety clip. A boy will wear his highest Junior Award badge up into the Company Section along with his highest Activity badge from his time in Anchor Boys.

Junior Award scheme:

- Junior Target Award
- Bronze Award
- Silver Award
- Gold Award

Number of activities:

- 5 – One from each of the five headings
- 10 – One from each of the five headings and five extra chosen by the boy or staff
- 20 – Three from each of the five headings and five extra chosen by the boy or staff
- 20 – Three from each of the five headings and five extra chosen by the boy or staff

Q: How are the awards assessed?

A: There are no set levels of attainment for the awards and no external controls are to be applied by battalions. The level of achievement will vary for each individual boy according to his ability and age.

Q: Where can the stickers and wall charts be used?

A: A sticker can be awarded when individual activity topics have been completed. The wall charts and stickers are optional. There is also a smaller A4 size wall chart for boys but without the stickers

Q: When can the certificates be used?

A: There are two types of certificates. An 'open' certificate which can be used as required i.e. for good attendance, taking part in particular events, for the 'best' team, for good behaviour etc. There is also a promotion certificate to mark a boy's service in the Juniors. This can be presented prior to moving to the Company Section. The certificates are optional.

Q: How does the award fit into the weekly programme?

A: An 'award time' of 15 to 20 minutes would usually be included in the weekly programme although activities can be covered outside of the formal award time, in games, devotions and other activities. A number of activities can be done outside in the summer months, and on trips and visits and weekends away.

Q: What happens with late joiners to the award scheme?

A: Boys would complete the Junior Target award and then move on to the Bronze award using activities appropriate to their age and ability. So a boy joining at age 10 would complete the Target, and the Bronze and Silver awards.

Anchors and Juniors Programme

Programme Planning Sheet

With the following programme planning sheets please circle the appropriate letter to indicate whether the activity is a Body, Mind, Spirit, Creativity or Community topic.

Week 1

Time:	Time:	Time:	Time:	Time:	Time:
Activity	Activity	Activity	Activity	Activity	Activity
B M S Cr C	B M S Cr C	B M S Cr C	B M S Cr C	B M S Cr C	B M S Cr C

Week 2

Time:	Time:	Time:	Time:	Time:	Time:
Activity	Activity	Activity	Activity	Activity	Activity
B M S Cr C	B M S Cr C	B M S Cr C	B M S Cr C	B M S Cr C	B M S Cr C

Week 3

Time:	Time:	Time:	Time:	Time:	Time:
Activity	Activity	Activity	Activity	Activity	Activity
B M S Cr C	B M S Cr C	B M S Cr C	B M S Cr C	B M S Cr C	B M S Cr C

Anchors and Juniors Programme

Week 4

Time:	Time:	Time:	Time:	Time:	Time:
Activity B M S Cr C	Activity B M S Cr C	Activity B M S Cr C	Activity B M S Cr C	Activity B M S Cr C	Activity B M S Cr C

Week 5

Time:	Time:	Time:	Time:	Time:	Time:
Activity B M S Cr C	Activity B M S Cr C	Activity B M S Cr C	Activity B M S Cr C	Activity B M S Cr C	Activity B M S Cr C